

WATERDEEP SHOPPING GUIDE



elcome traveler from an antique land. Please sit and tell us of what you have seen. The unheard of monsters, who slither and bite. Tell us of the wondrous items and artifacts you have found, their mysteries yet to be unlocked. Of the vexing vocations and surprising skills you have seen.

HALLS OF HILLMER

The work of Master Hilmer was, in his day, unmatched. Today, the craft-descendants (that is, those who apprenticed to him in his craft, rather than blood relations) continue to run the shop, notable for its front of polished plate armor.

Name	Description	Cost
Half Plate	Unusually high quality armor made with protective enchantments woven into the metal	1,750GP
Plate	Unusually high quality armor made with protective enchantments woven into the metal	2,500GP
Mithral Half Plate	Armor specially made to reduce the noise of the metal	1,500GP
Mithral Plate	Armor specially made to reduce the noise of the metal	2,250GP
Plate Armor of Lightning Resistance	Finely made armor that provides additional protection against the elements	7,000GP
Spellguard Shield	A powerful defense against spells and magic	50,000GP

SARENDA'S TRIUMPHANT ARMS

A shop located near the Field of Triumph that caters to the fighters and athletes who compete in the Field. Run by the craftswoman Sarena.

Name	Description	Cost
Arrows	Made with the finest craftsmanship, available with enchanments	1CP/25GP/100GP
Berserker Handaxe	Now with curse removed!	2,500GP
Bracers of Archery	NOT competition certified	1,500GP
Handaxe	Enchanted by our in-house mage for toughness	1GP/1,000GP/4,000GP
Gold Dragon Scale Mail	Created with the scales of a Gold Dragon (no dragons were killed in the making of this item)	4,000GP
Saddle of the Cavalier	Guaranteed to keep you in the saddle	2,000GP

SAERN'S FINE SWORDS

A miniature castle and an expensive place to shop for a sword, but the Tethyrian craftsmanship in all the swords is beyond compare. The shop's fortifications have made it an acceptable emergency guard post for the Watch in the past, such that when its old owner Saern sought to sell it, a group of smiths for the Watch pooled their coin to buy it for themselves, splitting the profit among them. It is still owned by their families today, though they all keep the old owner's name to the place.

Name	Description	Cost
Dagger of Venom	Deal additional damage to your foes	2,500GP
Greatsword of Sharpness	DO NOT TOUCH THE BLADE	1,700GP
Dagger of Warning	Keeps you alerted to danger	800GP
Rapier of Life Stealing	Sometimes deals extra damage	1,000GP
Handaxe of Lightning	Becomes a lightning bolt when thrown	1,500GP
Short Sword	Finely crafted arms	5Gp/1,000GP/4,000GP

ARNAGUS SHIPWRIGHTS

The longest-existing company of shipwrights in Waterdeep.

Name	Size	Cost
Rowboat	Sits 4, 5 x 10	50GP
Keelboat	6ft x 20ft	3,000GP
Sailing Ship	15ft x 60ft	10,000GP
Longship	15ft x 75ft	12,000GP

THE MAGEHALL

Custom spell scrolls available, see item catalog.

Name	Description	Cost
Wand of the War Mage	Finely crafted by our master wizards	1,200GP
Crystal Ball of True Seeing	A rare item to view far off places and people	50,000GP
Spiritual Weapon	Create a magical weapon	120GP
Sunbeam	A long lasting spell of holy light	1,280GP
Color Spray	Bright lights can blind some creatures	60GP
Comprehend Languages	Works on both spoken and written languages	60GP
Control Water	Create several effects in a body of water	320GP
Inflict Wounds	Deals necrotic damage	60GP
Disguise Self	Change your appearance for a while	60GP

HALAMBAR LUTE & HARPS

The premiere place to find any stringed instrument of the Realms (expect to pay dearly for quality). It is also host to a magical harp that sings by itself.

Name	Description	Cost
Pipes of the Sewers	Those proficient in wind instruments can use these pipes to summon and control a swarm of rats	2,000GP
Mac-Fuirmidh Cittern	Bestows additional enchantments	27,000GP
Staff of Bird Calls	For your special effects needs	2,000GP

ADVENTURERS WELCOME

NOW for a LIMITED TIME offering a SPECIAL DEAL on BIG PURCHASES! Buy 1000 gold's worth of items and get 100 GOLD off, buy 2000 gold's worth and get 300 GOLD off!

Name	Description	Cost
Potion of Cold Resistance	KEEP THE COLD AWAY!	300GP
Potion of Flying	TAKE TO THE SKIES!	500GP
Potion of Water Breathing	EXPLORE WATERDEEP FROM A WHOLE NEW PERSPECTIVE!	180GP
Potion of Heroism	YOU'LL FEEL INCREDIBLE	180GP
Potion of Healing	ADVENTURE WITH CONFIDENCE!	50Gp/150GP
Bag of Holding	AN ITEM EVERY ADVENTURING TEAM NEEDS!	1,000GP
Rope of Climbing	NEVER WORRY ABOUT GETTING IN THOSE HARD TO REACH PLACES	2,000GP

THE TIRELESSLY TURNING WHEEL

DC 18 to find

A vast and wonderful curio shop, with oddities and interesting gew-gaws from around most of the known world, and a few other places besides. Don't mind the proprietor.

Name	Description	Cost
Dust of Dryness	Makes wet things super small	120GP
Driftglobe	Portable light	750GP
Yellow Diamond	Summons an elemental (DON'T USE INSIDE)	960GP
Folding Boat	Pocket boat	10,000GP
Horseshoes of Speed	Yes, faster	5,000GP
Potion of Cloud Giant Strength	Big muscles, temporarily	800GP
Alchemy Jug	Produces liquid	1,000GP

THE BACK ROOM

DC 20 to find

Name	Description	Cost
Winged Boots	Will actually give you wings	8,000GP
Portable Hole	What it says on the tin	8,000GP
Potion of Longevity	Bottled youth	9,000GP
Sovereign Glue	Can only be unstuck by two items, and I don't carry either of them in stock	400GP
Bag of Beans	I have to be honest, I don't know what it does	3,000GP
Potion of Invisibility	I won't ask what you're going to use it for	180GP

THE OLD MONSTER SHOP

DC 22 to find

A place where monsters of all shapes, sizes and most states of being (no undead) can be procured.

Name	Description	Cost
Familiars	All sorts of creatures!	5GP/10GP/15GP
Chuul	Creatures that search for magic items! The perfect companion for an adventurer!	11,000GP
Blight	Animated shrubbery. Endlessly entertaining!	400GP
Displacer Beast	Very intelligent!	4,000GP
Guard drake	Easy to train! Comes as pups and as eggs	3,000GP/1,000GP
Griffon	The loyalest of mounts!	15,000GP
Nightmare	Excellent for jousting!	8,000GP
Death Dog	Makes a great guard dog!	3,000GP
Elephant	Travel in style!	500GP
Giant Crab	Capable of carrying lighter folk!	1,000GP