

# 100 NON-COMBAT

## RANDOM ENCOUNTERS: FOREST

### 1-26

- 1 A grove is covered in stringy grey-green moss.
- 2 Someone planted apple trees here long ago - their gnarled boughs still bear fruit.
- 3 A freezing cold stream flows along beneath the canopy.
- 4 Something hits a character in the head - a twig, thrown by an irate squirrel.
- 5 Birds are nesting in the branches above.
- 6 The party crosses an area that has been strip-logged.
- 7 A golden locket dangles from a tree branch - inside are tiny portraits of two children.
- 8 The party hears faint giggling from behind a trunk, but there's no-one there when they go to look.
- 9 A centipede crawls over someone's foot.
- 10 An awful smell alerts the party to a decomposing owlbear corpse, torn apart by something much larger.
- 11 A mother bear and her cubs amble along between the trees.
- 12 Mushrooms grow from the trunk of a massive fallen tree - a Nature check reveals that they are poisonous unless cooked correctly.
- 13 Someone has recently buried something here - the earth is all turned up.
- 14 A fox scent-marks a tree in the distance before continuing on.
- 15 The characters stumble upon the remains of a campfire, and imbedded in the ashes are scraps of still-legible parchment.
- 16 The trees seem sick - their leaves are turning a ruddy brown and wilting.
- 17 The characters stumble over the remains of a poorly-cleaned-up picnic, including some chicken bones.
- 18 Someone has carved initials into the bark of a tree.
- 19 A tiny hut in the woods has smoke coming from its chimney and a single goat tied up outside.
- 20 The bark on a nearby tree looks disconcertingly like a face.
- 21 A glade seems removed from the surrounding seasons - one tree is barren, one budding, one in full-fledged foliage, and one turning autumn red.
- 22 A stone menhir is visible between the trees.
- 23 The tap-tap-tap of a woodpecker rings out.
- 24 A tree's leaves glow a brilliant blue when touched.
- 25 A series of burned-down candles are stuck with wax to a fallen log.
- 26 The sound of pan pipes floats down from a figure seated in the canopy of a large oak tree.

### 27-52

- 27 Someone has crafted windchimes from bones and feathers and hung them from the trees.
- 28 A young girl in a red cloak skips along the path.
- 29 The path becomes the remnant of a cobbled road for a time, marked by moss-covered mile markers.
- 30 Two children are playing by a creek.
- 31 An old woman is harvesting moss and mumbling to herself.
- 32 A young dryad peers shyly out from behind a sapling.
- 33 The leaves underfoot are spattered with blood.
- 34 Plumes of white smoke carry the scent of meat from a small hut.
- 35 A bee swarm flies slowly by.
- 36 A statue stands amongst the trees, its head broken off and missing.
- 37 The soft loam half-conceals a dirty wooden box with a padlock on it.
- 38 Someone has carved a grand chair from a tree stump.
- 39 A young man moves from tree to tree, collecting firewood.
- 40 The trees part to reveal a vine-draped ravine blocking the path.
- 41 In the dusk, the party sees figures dancing in a clearing, silent except for the stomp of feet.
- 42 The trees grow closer together until they nearly block out the daylight, and it gets bitterly cold.
- 43 One tree appears different from the others - it appears to be made of solid copper, including delicate leaves.
- 44 Under a bush, a character finds a doll made to look like an orc in a sundress.
- 45 A massive sundial marked in Giantish stands in a clearing.
- 46 A small stream blocks the path and as the party crosses they see a small, impeccably crafted toy boat floating toward them.
- 47 One of the characters finds a glass marble amongst a collection of other pebbles.
- 48 A silver snake twines around a tree branch - its head moves to follow the characters.
- 49 The area becomes peculiarly choked with thorny bushes and wild roses.
- 50 In the distance, a parade of elves pass by, carrying what seems to be a body on a grand bier.
- 51 A dragonfly lands on a character's nose.
- 52 An arrow whizzes by a character's ear, followed by a shout: "Sorry! Thought you was a deer, you was."

## 53-81

- 53 The party passes by the shedded skin of a massive snake.
- 54 Ahead, a circle of mushrooms bisect the path.
- 55 As the party walks, they notice a strip of brightly colored fabric tied to a branch, then another, leading off from the path.
- 56 Someone has tucked a diary into the hollow of a gnarled tree.
- 57 A hollowed-out stump contains several dozen disgruntled bats.
- 58 The party passes a jumble of rocks - several wine bottles have been discarded into the cracks.
- 59 A hunting dog trots up to the party, sniffing them, before a shaky voice calls it back.
- 60 The sound of drunken dwarvish singing comes from the distance, muffled by the trees.
- 61 A gnome distills moonshine behind a thicket.
- 62 A brook burbles along, sounding almost like a woman singing.
- 63 Two trees have grown together to form an archway.
- 64 Massive footprints have sunk deep into the loam.
- 65 Adolescent giggles can be heard from behind a thicket.
- 66 A chipmunk perches on a log, chittering at the characters with more than the usual malice.
- 67 In the distance, something white moves through the trees - a unicorn?
- 68 It grows utterly silent - odd for a forest.
- 69 The party comes across a rowboat stuck in a tree, with no indication of how it got there.
- 70 A pair of halflings have found a cherry tree and are trying to see how far apart they can stand and still throw cherries into each others' mouths.
- 71 An impossibly old man sits on a log, carefully whittling a wooden horse.
- 72 Nearly hidden between massive roots, a tiny door leads into the trunk of a tree.
- 73 A skinny monkey in a dirty, ill-fitting circus costume peers down from a branch.
- 74 Tragic meowing indicates a cat has gotten stuck up a tree.
- 75 An old well stands in the middle of the forest.
- 76 The party passes the ruins of an old stone amphitheatre.
- 77 A series of signs form a five-foot circle around apparently nothing - they all read "No Trespassing".
- 78 A herd of centaurs canter by, whooping and teasing each other.
- 79 A young woman runs sprints, pulling a log behind her for drag, while her mentor watches.
- 80 An elf girl sits on a low branch, kicking her heels despondently in the air.
- 81 A branch falls to the ground just behind the characters.

## 82-100

- 82 The party passes a blackened tree that seems to have been struck by lightning.
- 83 A man drives a donkey-pulled logging cart down a dirt path.
- 84 The characters smell smoke - between the trees, a brush fire is making its way towards them!
- 85 The ground shakes a little from some disturbance deep in the earth.
- 86 Someone has hung a series of hollow wooden pipes between two trees - some kind of instrument?
- 87 A small cottage stands in a clearing, and a woman with her hair in a kerchief is washing its windows.
- 88 A character steps in dog dung.
- 89 At the top of a rise, someone has planted a clearly handmade flag into the ground.
- 90 A new-looking treehouse has been built into the spreading branches of an oak tree.
- 91 A peacock steps slowly through the trees.
- 92 The trees are covered in white-flowering vines.
- 93 By a shaded pool, several elf women take turns braiding each other's hair.
- 94 A knight in rusted armor is slumped over his saddle horn while his horse grazes.
- 95 The party passes through what was once an apple orchard.
- 96 A young man writes furiously in a journal, his back to a tree trunk and his legs surrounded by scraps of discarded paper.
- 97 A quadrone makes its way through the woods, periodically stopping to take readings of something.
- 98 A tree has fallen over but kept growing, simply changing angles to seek out sunlight.
- 99 A stairway to nowhere rises in the middle of the woods.
- 100 A skunk wanders through camp.

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